

FLY ME TO THE MOON III

Choreo : Daisuke & Tamae Doi, 53-2 Daimon-cho, Okuda, Inazawa City, Aichi 492-8226 JAPAN
Music : Columbia COCS-11734 CD Track 7 e-mail : d-doi@tcp-ip.or.jp
available from choreographer on MP3 file [free] or MD [at cost]
Rhythm : Waltz Phase III + 2 [Weave To Bjo, Cross Pivot]
Sequence : INTRO - A - B - A - B - END **Speed** : 29 MPM
Timing : 123 unless noted by side of measure **Footwork** : Opposite except where noted
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INTRO

1 - 4 WAIT;; CHK THRU REC SD 2X W TCH;;

1-2 {Wait} Fcg ptr & Wall no hnds jnd both L ft free wait 2 meas;;
3-4 {Check Through Recover Side Twice W Touch} Tch L palm to palm lunge thru L, rec R, sd L;
tch R palm to palm lunge thru R, rec L, sd R (W tch R to L) end Fcg ptr & Wall no hnds jnd;

PART A

1 - 8 SOLO L TRNG BOX;;; BALANCE L; REV TWIRL; THRU TWINKLE SCP; HOVER FALLAWAY;

1-4 {Solo Left Turning Box} Fwd L trn 1/4 LF, sd R, cl L ptrs are now R shldr to R shldr; bk R trn 1/4 LF, sd L, cl R ptrs are now bk-to-bk; fwd L trn 1/4 LF, sd R, cl L ptrs are now L shldr to L shldr; bk R trn 1/4 LF, sd L, cl R ptrs are now fcg;
5 {Balance Left} Blend to Bfly sd L, XRIB (W XLIB), rec L;
6 {Reverse Twirl} Sd & fwd R, XLIF, sd & fwd R (W sd & fwd L trn 1/2 LF under jnd lead hnds, sd & bk R cont trn to fc ptr, sd & fwd L);
7 {Through Twinkle To SCP} Thru L (W thru R), sd R, cl L to SCP DLW;
8 {Hover Fallaway} Thru R, sd & fwd L rise to ball of ft chkg, rec sd & bk R end SCP DLW;

9 - 16 SLIP PVT BJO; MANUV; SPIN TRN; BOX FIN; 2 L TRNS;; HVR; CHAIR REC SD;

9 {Slip Pivot Bjo} Bk L, bk R keep L leg extended, fwd L (W bk R comm pivot LF on ball of ft thighs locked L leg extended, fwd L cont trn, bk R) end Bjo DLW;
10 {Maneuver} Fwd R outsd ptr trn 1/4 RF, sd L cont trn to fc RLOD, cl R end CP RLOD;
11 {Spin Turn} Comm upper body trn RF bk L pivot 1/2 RF to fc LOD, fwd R between W's feet cont trn to fc DLW leave L leg extended bk & sd, rec sd & bk L (W comm upper body trn RF fwd R between M's feet toe pivot 1/2 RF, bk L toe cont trn brush R to L, sd & fwd R) end CP DLW;
12 {Box Finish} Bk R trn 1/4 LF, sd L, cl R end CP DLC;
13-14 {2 Left Turns} Fwd L trn 1/4 LF, sd R cont trn, cl L end CP RLOD; bk R trn 1/4 LF, sd L, cl R end CP Wall;
15 {Hover} Fwd L, fwd & sd R rise to ball of ft, rec fwd L (W rec fwd R) end SCP LOD;
16 {Chair Recover Side} Lunge thru R, rec L trn to fc ptr, sd R end CP Wall;

PART B

1 - 8 WHISK; THRU CHASSE SCP; FWD HVR BJO; BK HVR SCP; WEAVE TO BJO;; MANUV; SPIN OVR TRN;

1 {Whisk} Fwd L, fwd & sd R comm rise to ball of ft, XLIB (W XRIB) cont to full rise on ball of feet end Tight SCP DLC;
12&3 2 {Through Chasse To SCP} Thru R (W thru L) to fc ptr, sd L/cl R to L, sd L to SCP DLC;
3 {Forward Hover To Bjo} Thru R, fwd L with rise chkg lead W to trn LF to fc, bk R (W thru L, fwd R with rise trn LF to fc ptr, fwd L in CBMP) end Bjo DLC;

- 4 {Back Hover To SCP} Bk L, bk R with rise chkg lead W to trn RF to SCP, sd & fwd L (W fwd R outsd ptr, fwd L with rise trn RF, sd & fwd R) end SCP DLC;
- 5-6 {Weave 6 To Bjo} Thru R, fwd L to CP comm trn LF, cont trn sd & bk R twd DLC; bk L twd DLC lead W to trn to CBMP, bk R cont trn to CP, sd & fwd L twd DLW lead W to trn to Bjo (W thru L comm trn LF, cont trn sd R to CP, cont trn to fc LOD fwd L twd DLC; fwd R outsd ptr in CBMP, fwd L twd DLC cont trn to CP, cont trn sd & bk R in CBMP) end Bjo DLW;
- 7 {Maneuver} Repeat meas 10 Part A;
- 8 {Spin Over Turn} Comm upper body trn RF bk L pivot 1/2 RF to fc LOD, fwd R between W's feet cont trn 3/8 leave L leg bk & sd, rec sd & bk L (W comm upper body trn fwd R between M's feet pivot 1/2 RF, bk L cont trn brush R to L, sd & fwd R) end CP DRW;

9 - 16 BK CHASSE BJO; X PVT SCAR; X HVR SCP; WING; TRN L & R CHASSE; BK BK/LK BK; OPN IMPETUS; THRU FC CL;

- 12&3 9 {Back Chasse To Bjo} Bk R trn 1/8 LF, sd L/cl R, sd L to Bjo DLW;
- 10 {Cross Pivot Scar} XRIF comm trn RF, sd L cont trn, sd R to Scar (W XLIB comm trn RF, cl R heel trn, cont trn sd L) end Scar COH;
- 11 {Cross Hover SCP} XLIF, fwd R between W's feet with rise to hovering action, sd & fwd L (W XRIB, sd & bk L with rise to hovering action trn RF, sd & fwd R) end SCP DLC;
- 12 {Wing} Thru R, draw L to R, tch L to R trn upper body LF with right sd stretch (W thru L comm to XIF of M trn slightly LF, fwd R around M cont trn, fwd L around M cont trn) end Tight Scar DLC;
- 12&3 13 {Turn Left & Right Chasse} Fwd L outsd ptr trn 1/8 LF to CP, sd R/cl L, sd R to Bjo DRC;
- 12&3 14 {Back Back/Lock Back} Bk L in CBMP, bk R/lk LIF, bk R end Bjo DRC;
- 15 {Open Impetus} Comm upper body trn RF bk L flex knees, cl R heel trn to SCP, sd & fwd L (W fwd R between M's feet pivot RF, sd & fwd L cont trn around M brush R to L, sd & fwd R) end SCP DLC;
- 16 {Through Face Close} Thru R trn to fc ptr, sd L, cl R end Fcg ptr & Wall no hnds jnd;

REPEAT PART A

REPEAT PART B

END

1 - 2 EXPLOSION; REC TCH;

- 1 {Explosion} Blend to OP LOD lunge sd L lead hnd sharply straight up palm out, arm gradually down to sd,-;
- 2 {Recover Touch} Rec R trn upper body to fc ptr, tch palm to palm and hold,-;